

# Math 311

Numerical Methods

2.5: Accelerating Convergence

Solutions of Equations of One Variable

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# 1 Introduction

- It is rare to have quadratic convergence (but they do exist). Search online.
- We will illustrate two methods to speed convergence:
  - Aitkin's  $\Delta^2$  method
  - Steffensen's Method.

## 1.1 Aitken's Method

- Suppose we have a linearly converging sequence  $p_n \rightarrow p$  as  $n \rightarrow \infty$ .
- It stands to reason that as  $n$  gets large,

$$\frac{|p_{n+1} - p|}{|p_n - p|} \approx \frac{|p_{n+2} - p|}{|p_{n+1} - p|} \quad (1)$$

- We can solve (1) for  $p$ ! To make the algebra easier, we will let  $n = 0$  in the equation.

- Let's go:

$$\frac{|p_1 - p|}{|p_0 - p|} \approx \frac{|p_2 - p|}{|p_1 - p|} \quad \text{(Cross multiply)}$$

$$(p_1 - p)^2 \approx (p_2 - p)(p_0 - p)$$

$$p_1^2 - 2p_1p + p^2 \approx p_2p_0 - p_2p - p_0p + p^2 \quad \text{(Now isolate } p\text{)}$$

$$p_2p + p_0p - 2p_1p \approx p_2p_0 - p_1^2$$

$$(p_2 - 2p_1 + p_0)p \approx p_2p_0 - p_1^2$$

$$p \approx \frac{p_2p_0 - p_1^2}{p_2 - 2p_1 + p_0}$$

- To make it easier to use, we're going to do an add zero trick:

$$p \approx \frac{p_2p_0 - p_1^2 \overbrace{-2p_0p_1 + 2p_0p_1}^{\text{zero}} + p_0^2 - p_0^2}{p_2 - 2p_1 + p_0}$$

- Now rearrange

$$p \approx \frac{p_2 p_0 - 2p_0 p_1 + p_0^2 - (p_1^2 - 2p_0 p_1 + p_0^2)}{p_2 - 2p_1 + p_0}$$

$$p \approx \frac{(p_2 - 2p_1 + p_0)p_0 - (p_1 - p_0)^2}{p_2 - 2p_1 + p_0}$$

$$p \approx p_0 - \frac{(p_1 - p_0)^2}{p_2 - 2p_1 + p_0}$$

- You should be able to replicate this on an exam.
- So, let  $\hat{p}_n = p$ . Aitken's Method defined as

### Aitken's $\Delta^2$ Method

**Definition.**

$$\hat{p}_n = p_n - \frac{(p_{n+1} - p_n)^2}{p_{n+2} - 2p_{n+1} + p_n}$$

- The sequence defined above converges faster than the original  $p_n$  sequence in the following sense:

## Convergence speed of $\hat{p}_n$

**Theorem.** Let  $\{p_n\}_{n=0}^{\infty}$  be a sequence that converges linearly to the limit  $p$  with asymptotic constant less than 1 and  $p_n - p \neq 0$  for all  $n \geq 0$ . Then the sequence  $\{\hat{p}_n\}$  converges to  $p$  faster than  $\{p_n\}_{n=0}^{\infty}$  in the sense that

$$\lim_{n \rightarrow \infty} \frac{\hat{p}_n - p}{p_n - p} = 0$$

## Forward Difference $\Delta p_n$

**Definition.** Given the sequence  $\{p_n\}_{n=0}^{\infty}$ , define the **forward difference**  $\Delta p_n$  by  
$$\Delta p_n = p_{n+1} - p_n, \text{ for } n \geq 0$$

Higher powers  $\Delta^k p_n$  are defined recursively as

$$\Delta^k p_n = \Delta(\Delta^{k-1} p_n), \text{ for } k \geq 2$$

- As a result of the definition, we have

$$\begin{aligned} \Delta^2 p_n &= \Delta(p_{n+1} - p_n) = \Delta p_{n+1} - \Delta p_n = (p_{n+2} - p_{n+1}) - (p_{n+1} - p_n) \\ &= p_{n+2} - 2p_{n+1} + p_n \end{aligned}$$

- We can redefine Aitken's  $\Delta^2 p_n$  using this operator:

## Aitken's $\Delta^2$ Method

### Definition.

$$\hat{p}_n = p_n - \frac{(\Delta p_n)^2}{\Delta^2 p_n}, \text{ for all } n \geq 0$$

- By applying Aitken's  $\Delta^2$  method, we can accelerate the original  $p_n$ .
- Note that the way Aitkens works is that it takes in a vector (a sequence of numbers) and outputs a new sequence of numbers (with length reduced by 2).
- For example, let's speed up the original fixed point function we tried ( $f(x) = \cos x$ )
- The R function for implementing Aitkens is

```

1  aitkens = function(p) {
2    ## Inputs:    p = sequence of numbers (a vector)
3    ## Outputs:  phat = sequence of numbers accelerated by Aitken's method
4    delta = function(p) { p[1]-(p[2]-p[1])^2/(p[3]-2*p[2]+p[1]) }
5    phat = 0
6    for (i in 1:(length(p)-2)) phat[i] = delta(p[i:(i+2)])
7    return(phat)
8  }

```

- `g = function(x) { cos(x) }`

- Start with initial guess of  $x = 1$  and  $n = 30$  for iterations.

```
1  iter = 30 #number of iterations
2  fixpt = 1 #fixpt=initial guess; values after will be added
```

- Now a simple fixed pt loop (Look to code `root_fixedpt.r` for prettier code.
- To perform fixed point on  $g$  do:

```
1  for (i in 2:iter) fixpt[i] = g(fixpt[i-1]) #fast-no check-fixed point method
```

- The variable `fixedpt` contains the sequence  $p_n$ . Let's accelerate it using `aitkens`.

```
1  phat = aitkens(fixpt)
```

- Compare the `fixpt` method with Aitkens (NA is added to end of `phat` so they have the same size)

```
1  p=1; for (i in 2:300) p=g(p) # find the fixed pt to analyze the absolute error
2  compare = cbind(fixpt,abs(fixpt-p),c(phat,NA,NA),abs(c(phat,NA,NA)-p))
3  colnames(compare)=c("fixed pt", "abs err", "Aitkens", "abs error")
4  options(width=100)
5  noquote(formatC(compare,digits=15,format="f"))
```

- Here is the result: (Note that Aitkens has 5 correct digits when fixed pt has only 2!)

```
1      fixed pt      abs err      Aitkens      abs error
2  [1,] 1.0000000000000000 0.260914866784839 0.728010361467617 0.011074771747544
```

3	[2,]	0.540302305868140	0.198782827347021	0.733665164585231	0.005419968629929
4	[3,]	0.857553215846393	0.118468082631233	0.736906294340474	0.002178838874687
5	[4,]	0.654289790497779	0.084795342717382	0.738050421371664	0.001034711843497
6	[5,]	0.793480358742566	0.054395225527405	0.738636096881655	0.000449036333505
7	[6,]	0.701368773622757	0.037716359592404	0.738876582817136	0.000208550398025
8	[7,]	0.763959682900654	0.024874549685494	0.738992243027034	0.000092890188127
9	[8,]	0.722102425026708	0.016982708188453	0.739042511328159	0.000042621887002
10	[9,]	0.750417761763761	0.011332628548600	0.739065949599941	0.000019183615220
11	[10,]	0.731404042422510	0.007681090792651	0.739076383318956	0.000008749896205
12	[11,]	0.744237354900557	0.005152221685396	NA	NA
13	[12,]	0.735604740436347	0.003480392778813	NA	NA

## 2 Steffensen's Method

- Steffensen's Method is a modification of the fixed point method.
- It combined Fixed Point and Aitken's, but in a different order than above.
- Note that Aitken's requires three points to generate a new value.
- In a nutshell, Steffensen's has two steps:
  1. Start with initial guess  $p_0$ , then run fixed point twice:  $p_1 = g(p_0)$  and  $p_2 = g(p_1)$ .
  2. Then take the points  $(p_0, p_1, p_2)$  and run Aitken's method once to get a new  $p_0$ .
- However, each round has 3 numbers (0,1,2). We need to keep track of the round number, so we will add a "current round" number  $k$  (starts at 0).



## Steffensen's Method Algorithm

**Definition.** Starting with round  $k = 0$  and initial guess  $p_0^{(0)}$ , then do repeatedly the following two steps for  $k = 1$  to end:

1. Let  $p_1^{(k)} = g(p_0^{(k)})$  and Let  $p_2^{(k)} = g(p_1^{(k)})$ ,
2.  $p_0^{(k+1)} = \Delta^2(p_0^{(k)}, p_1^{(k)}, p_2^{(k)})$ . Increment  $k$ , goto 1.

- Think “Fixed Point – Fixed Point – Aitken’s” is “Steffensen’s”.
- Usually  $p_0^{(k)}$  is the sequence that we say Steffensen’s generates.
- But the more complete Steffensen’s also keeps track of  $p_1^{(k)}$  and  $p_2^{(k)}$ .

## Convergence rate of Steffensen's

**Theorem.** Suppose that  $x = g(x)$  has the solution  $p$  with  $g'(p) \neq 1$ . If there exists a  $\delta > 0$  such that  $g \in C^3[p - \delta, p + \delta]$ , then Steffensen's method gives **quadratic** convergence for any  $p_0 \in [p - \delta, p + \delta]$ .

- Let's check out Steffensen's on  $f(x) = \cos x$

```
1 > g = function(x) { cos(x) }
2 > bb=steff(1,g)
```

```

3 > bb ##this shows iterations and zero
4 $iterations
5           p_n           g(p)           abs(g(p)-p)
6 0 1.0000000000000000 0.540302305868140 4.59697694131860e-01
7 1 0.728010361467617 0.746499756045220 1.84893945776032e-02
8 2 0.739066966908674 0.739097370135781 3.04032271070120e-05
9 3 0.739085133166075 0.739085133248225 8.21495094172064e-11
10
11 $zero
12 [1] 0.739085133166075

```

- It only took 3 iterations!
- The `steff` procedure has the option to show a complete record of all the iterations, including the fixed point ones.
- Here is a complete record of the iterations including the fixed point.

```

1 > steff(1,g,1e-15,100,complete=TRUE)
2           p_0^(n)           p_1^(n)           p_2^(n)
3 0 1.0000000000000000 0.540302305868140 0.857553215846393
4 1 0.728010361467617 0.746499756045220 0.734070283736530
5 2 0.739066966908674 0.739097370135781 0.739076890222895
6 3 0.739085133166075 0.739085133248225 0.739085133192888
7 4 0.739085133215161           NA           NA

```